

CHAPERONE GUIDE

Chaperone's Name: _____

Student Names

Teacher's Name: _____

Teacher's Phone Number: _____

Group Shirt Color or Group Clothing: _____

TODAY'S SCHEDULE

TIME	PLACE	ACTIVITY
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Departure Time and Meeting Location: _____

GENERAL INFORMATION

- Have fun!
- Students under age 18 must always be accompanied by a chaperone.
- Chaperones are responsible for the safety of the students in their group throughout the day.
- Please follow the schedule listed above. If there is unscheduled time, please explore the permanent exhibits with your group.
- Please arrive ten minutes early to any scheduled shows.
- No food or beverages are allowed in any exhibit areas.
- Please do not let students run in the museum.
- Pre-determining meeting spaces in every exhibit is helpful in case any students get separated from your group.
- Conversation in the exhibits is encouraged, but please help students understand that they should use an appropriate indoor volume.
- Please be respectful of each other as well as all visitors in the museum. Please instruct students not to push or jump in front of other visitors.

As you explore the museum...

Invite students to notice their surroundings.

What do you see?
What do you think this does?
Have you ever seen anything like this before?

Invite them to ask questions and use their imaginations.

What does this make you wonder?
Can you imagine ways to change this?
What are things that you use in your life that this reminds you of?

Encourage them to read directions and other posted information.

What do you think this means?
How do you think this works?
Can you read this to me?

These guiding questions are just a start! Use these suggestions as a starting point to begin conversations and get kids thinking. There are no right or wrong answers!

First Floor



SPACE COMMAND

- Find the meteorite and discuss how it got here.
- Why do rovers need rugged tires?
- What other planet would you want to explore?



THE TRAIN FACTORY

- Take a tour of the Baldwin 60,000.
- How are trains powered?
- How did this train get into the museum?

Second Floor



YOUR BRAIN

- What do you want to know about your brain?
- What does the brain look like?
- Are all brains the same?



THE GIANT HEART

- Compare the size of different species' hearts.
- How can we keep our hearts healthy?
- What happens as we age?



CHANGING EARTH

- Become a meteorologist!
- Find out what your carbon footprint is.
- What happens during earthquakes?
- How does water change landforms?



ELECTRICITY

- What is static electricity?
- How does electricity flow?
- How do circuits work?



THE FRANKLIN AIR SHOW

- How do airplanes fly?
- Who were the Wright Brothers?
- See who in your group can make a paper airplane fly the highest.



AMAZING MACHINE

- How do gears work?
- What kind of machines do you have at home?

Third Floor



SPORTSZONE

- What are some ways athletes get ready to play?
- Race against a famous athlete or learn how to throw the perfect pitch!
- What's your favorite sport?



SIR ISAAC'S LOFT

- How do different objects move?
- What are chain reactions?
- Can you find an optical illusion?